

## Stukeley Federation Art and Design LKS2

Throughout the year the children will cover a variety of aspects of the art and design curriculum to ensure all children:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

<b>Autumn Term</b>	<p><b><u>Design &amp; 3D sculpture (clay pots)</u></b></p> <ul style="list-style-type: none"> <li>• Design &amp; make more complex forms in 3d using a range of materials, start to understand how to finish to a good standard of finish.</li> <li>• Become more confident using modelling materials, work safely and persevere when work is challenging</li> <li>• Start to consider quality of finish</li> <li>• Develop skills in orally describing thoughts, intentions and ideas</li> </ul> <p><b><u>Craft (Weaving)</u></b></p> <ul style="list-style-type: none"> <li>• Design &amp; make art for different purposes – jewelry, weaving, sewing etc.</li> <li>• Use collage as an art form. Collage, embroider, sew, batik, sewing, weaving, jewelry etc.</li> <li>• Describe their work and the work of others</li> </ul>
<b>Spring Term 1</b>	<p><b><u>Printing</u></b></p> <ul style="list-style-type: none"> <li>• Make art from observations, their environment, photographs then translate them in new materials</li> <li>• Use sketchbooks to practice and try out ideas and techniques</li> <li>• Use printing blocks to create artwork related to topics and themes and to explore pattern.</li> <li>• Use simple motif printing blocks to create and print more complex patterns- tessellating and interlocking.</li> <li>• Explore pattern print of wallpaper</li> <li>• Make choices and decisions about their art</li> </ul>
<b>Spring Term 2</b>	<p><b><u>Knowledge of Artists/</u></b> (Walt Disney illustrations/ animations)</p> <ul style="list-style-type: none"> <li>• Study famous works of art, crafts, design and give personal opinions</li> <li>• Talk about how the artists produced his work, what the background to the art is and why it was made</li> </ul> <p><b><u>Computer Art</u></b></p> <ul style="list-style-type: none"> <li>• Make art using art programs</li> </ul> <p><b><u>Sketchbooks experimentation</u></b></p> <ul style="list-style-type: none"> <li>• Develop initial ideas into final work, adapting it as it progresses and talk about the journey to achieve it</li> </ul>

**Summer Term 1****Drawing & Painting** (Plants & wildlife)

- Control drawing media to create light and dark tones
- Control shading with a range of medias to describe form, light and shade
- Practice drawing quick lines and more deliberate lines to sketch and draw
- Use a range of pencils, crayons, chalks, felt pens, drawing pens and ink and biro and choose the suitable media for the purpose
- Draw things they see from observation – nature, photos, still life
- Develop painting skills with more control and precision painting lines and edges
- Have experience using different types of paint. Know the properties of these
- Know that all colours have dark and light values and how to make colours lighter and darker